

Pakistani Pool

This is a game that originated in Pakistan, where players gamble on the number of heads that will show when 25 coins are tossed. In this implementation, six players may take part. If no-one guesses correctly, all bets are retained in the pool for the next throw. All start with £10 and the game ends if any player is reduce to zero cash.

Names of players are collected and each given £10, and then in line 140 the game loop is entered. Each player is asked for his or her guess and then PROCTHROW is called 25 times, one for each coin. PROCTHROW shows H and T alternately for a little while before settling randomly for one or the other. After the throw, each player in turn is told the result of his or her bet and finally a check is made that all have some cash for the next round.

Variables

P\$(6)	Array containing names of players
C%(6)	The cash state of each player
H%(6)	The number of heads that each player bets on
P%	Total number of players, 1 to 6
X%	General counter
H%	Number of heads thrown
T%	Number of tails thrown
F%	Flag; if 0, no player guessed correctly
POOL%	Cash held in pool
Z%	Spin count in coin tossing
W%	Dummy
C%	Colour of double-size print

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10 REM - Pakistani Pool
20 DIM P$(6),C%(6),H%(6)
30 MODE7:PRINTSTRING$(19,"oO")
40 PROCDBL(10,5,130,"PAKISTANI POOL")
50 PRINT''STRING$(19,"oO")
60 CLS:INPUT''How many players (max 6)...?P%
70 IF P%<1 OR P%>6 GOTO60
80 FOR X%=1 TO P%
90 PRINT''CHR$(128+X%);"Player #";X%;" -"
100 PRINT''What is your name ";
110 INPUT P$(X%):C%(X%)=0:NEXT:POOL%=0
120
130 CLS:REM - Game loop
140 FOR X%=1 TO P%
150 PRINT''CHR$(128+X%);P$(X%);
160 PRINT" - heads out of 25 ";:INPUT H%(X%):NEXT
170
180 REM - Coins tossed
190 CLS:PROCDBL(5,5,129,"THE THROW -")
200 PROCDBL(8,15,130,"HEADS TAILS")
210 PRINTTAB(0,10);CHR$131;:H%=0:T%=0
220 FOR C%=2 TO 26:PROCTHROW:NEXT C%
230 PRINTTAB(15,21);"PRESS RETURN...";:INPUT Q$
235
240 REM - SETTLE BETS
250 F%=0:FOR X%=1 TO P%:CLS
260 PROCDBL(5,3,128+X%,P$(X%))
270 IF H%(X%)=H% GOTO330
280 PROCDBL(5,6,129,"LOST")
290 C%(X%)=C%(X%)-1
300 PRINT''"You have £";C%(X%);" left"
310 PRINT"Press RETURN...";:INPUT Q$
320 GOTO400
330 PROCDBL(5,6,131,"WON!")
340 IF POOL%=0 GOTO370
350 PRINT''CHR$133;"YOU SCOOP £";POOL%;" FROM THE POOL."
360 C%(X%)=C%(X%)+POOL%:POOL%=0
370 C%(X%)=C%(X%)+P%-1
380 PRINT''"You now have £";C%(X%)'
390 PRINT''Press RETURN...";:INPUT Q$:F%=1
400 NEXT
410 REM - CHECK ALL HAVE CASH
420 Z%=0:FOR X%=1 TO P%:IF C%(X%)<=0 Z%=1
430 NEXT X%:IF Z%=0 GOTO460
440 CLS:PROCDBL(5,5,131,"FINAL SCORES")
450 FOR X%=1 TO P%:PRINTP$(X%)," - £";C%(X%):NEXT:END
455
460 REM - CHECK POOL
470 IF F%>0 GOTO130
480 POOL%=POOL%+P%:CLS
490 PRINT''CHR$129;"THERE IS £";POOL%;" IN THE POOL"
500 PRINTTAB(15,21);"PRESS RETURN...";:INPUT Q$
510 GOTO 130
520

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530 DEFPROCTHROW
540 FOR Z%=1 TO 10
550 PRINTTAB (C%, 10); "O":W%=INKEY (5):PRINTTAB (C%, 10); "I"
560 W%=INKEY (5):NEXT Z%
570 PRINTTAB (C%, 10); :IF RND (2)=2 PRINT "T":T%=T%+1:GOTO590
580 PRINT "H":H%=H%+1
590 S$=STR$H%+"          "+STR$T%
600 PROCDBL (10, 18, 130, S$)
610 ENDPROC
620 DEFPROCDBL (X%, Y%, C%, X$)
630 PRINTTAB (X%, Y%); CHR$C%; CHR$141; X$
640 PRINTTAB (X%, Y%+1); CHR$C%; CHR$141; X$:ENDPROC
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